

Surface Design Association, British Columbia region, presents

The Game: Another Take on the Exquisite Corpse

Exquisite Corpse Revisited

In the 1920's the surrealists developed a game to create a collage of words or pictures called the *Cadavre Exquis* or the *Exquisite Corpse*. It is played with several people, each of whom writes a phrase or draws an image on a sheet of paper then folds the paper to conceal what they have created and passes it on to the next person who will add their contribution.

Only at the end of the game is the whole poem or creation revealed.

The name Exquisite Corpse was taken from the first phrase that was generated by this game:

"The exquisite--corpse--shall drink--the young--wine."

We invite artists to join in our game and create their own strange but compelling works for our touring exhibition.

Call for Entry

The Rules of Our Exquisite Corpse Game

- Each artist will select two others with whom to collaborate; one artist in each group of three must be a Surface Design Association member, resident in BC or the Yukon.
- All pieces must include the use of surface design techniques or reference textiles or fibre art made with these techniques.
- Each collaborative project will be divided into three equal-sized sections:
 - Section 1: The head and neck
 - Section 2: The torso
 - Section 3: The legs and feet
 However, the Exquisite Corpse need not necessarily follow any body's anatomy. Words such as head, neck, torso and legs may be merely points for metaphoric departure. Or not!
- We anticipate that most will be two-dimensional, but 3D Exquisite Corpses are also acceptable.
- Sizes: this refers to the completed piece with all three sections attached
 - 2D works should be sized 10" wide x 33" long (individual sections: 10" x 11")
 - 3D works: no size restrictions, but you must provide installation details and any special requirements
- Sections need not be created on paper as the Surrealists created them. These Exquisite Corpses may have a base of fabric, felt or paper, or a combination of these. However the artists must ensure that the three sections are connected together, in whatever method they deem appropriate and presented as a whole to the jury. They may be affixed to a base of heavy paper.
- **It is important that players do not see each other's sections before they complete their own section. Conceal your section by covering it with paper or plain fabric when sending it on to the next player.**
- It is suggested that sections be created in 'anatomical' order from 'head down to legs,' for the following reason: Each artist in turn *may* leave a very small portion of the completed section revealed, to show where the previous artist left off (for example, the bottom of the neck) – this creates continuity for the body and the creation of a very exquisite corpse indeed. Not mandatory.
- Although it is permissible for a group to discuss "connectivity" within the piece as a whole, i.e. something to connect the sections, we encourage participants to honor the rules of the game and play in the spirit of the original artists... and above all, to have fun with your entries!

Venues

The Game: Another Take on the Exquisite Corpse will be exhibited at several times and places this year and next. The following venues have been confirmed at this time:

- **Leigh Square Community Arts Village**, 2253 Leigh Square, Port Coquitlam, BC
September 23 – November 7, 2010
- **FibreWorks Gallery**, Madeira Park, BC on the Sunshine Coast
Spring, 2011, Exhibition dates to be announced
- **Seymour Art Gallery**, 4360 Gallant Avenue, Deep Cove, North Vancouver, BC
September 13-18, 2011

Jurors

Elizabeth Kidd is a community arts consultant and former Community Arts Programmer of Roundhouse Community Arts & Recreation Community Centre in Vancouver where she worked for over 11 years. While there she initiated and facilitated a number of textile projects and exhibitions. Before her work at the Roundhouse, she was Chief Curator at The Edmonton Art Gallery; contract researcher for the National Gallery of Canada, Ottawa; and Art Curator at the Whyte Museum of the Canadian Rockies, Banff; the Newfoundland Museum, St. John's; and the Art Gallery of Ontario, Toronto. Elizabeth continues to work as a consultant with social and cultural non-profit organizations to help them develop an organizational vision, mission and mandate, based on the needs and expectations of the communities and individuals they serve. She has been teaching an on-line distance-learning course, Building Community Relationships, for the Cultural Research Management Program of the University of Victoria for over 10 years.

Karen Love was Director/Curator of Presentation House Gallery in North Vancouver from 1983-2001, an independent curator for six years and currently works at the Vancouver Art Gallery as Manager of Curatorial Affairs. A resident of Vancouver, she is a member of Doryphore Independent Curators and was a founding member of CABINET: Interdisciplinary Collaborations. Her most recent curatorial project is Memory Palace [3 artists in the library], a two year program of commissions and exhibitions for the Vancouver Public Library/Central Branch, initiated by the City of Vancouver's Public Art Program (Spring 2008 to March 2010).

Dene Croft is a professional artist and instructor working from his large studio in North Vancouver. Dene paints in oil on canvas, and his work is inspired by a variety of subjects usually with a figurative or still life theme. His figurative work invites the viewer to listen to the story he is telling with each painting, be it portraiture or one of his favourite themes: the Art Deco figure. Dene is represented in Vancouver, Whistler and San Diego, CA. and his work hangs in private homes worldwide.

The jurors will select works that embody a high standard of craftsmanship and creative expression while adhering to the spirit of the original game reflected in the Rules of Our Game listed above. The Game Exhibition Committee will be responsible for the final selection of works and for its display.

2010 Calendar

- July 1st: Deadline for receipt of entries and fees
- July 16th: Notification emailed to artists of selection
- August 1st: Deadline for receipt of framing fee for accepted 2D entries
- September 23: Exhibition opens at Leigh Square
- September 25: Opening Reception at Leigh Square
- Nov 7: Last day of exhibition at Leigh Square

Fees

- There is a non-refundable **entry fee of \$10 for each entry**, for up to three entries per group.
- There is a further fee for all selected 2D entries of approximately \$30 to cover the cost of framing. Successful entrants will be advised of the exact cost at the time of acceptance and asked to remit this amount by August 1, 2010.

Entry Rules

1. All submissions must adhere to "The Rules of Our Exquisite Corpse Game" found on the first page.
2. The title of the work and the names of the three co-creators must be legibly marked on the back of each entered piece (or in some other suitable spot for 3D entries).
3. One member of each group of three co-creators must be a resident of British Columbia or the Yukon and a member in good standing of the Surface Design Association at the time of jurying and throughout the duration of the exhibition tour. This person (or one designated SDA member if there is more than one such member in the group) will be the group leader and contact person for the submission, delivery, sales and collection of the group's work. If you are not yet a member, you may join at: <http://www surfacedesign.org/>
4. Each group may enter up to three works.
5. Any artist may be a member of more than one group.
6. Selected works must be available for the duration of the tour of the exhibit at all venues and will remain in possession of the Game Exhibition Committee throughout that time. No work purchased during the tour may be collected by its purchaser until the close of the final exhibit.
7. Selected 2D works will be framed in a black wood frame by the committee, either with or without glass, depending on the nature of the work, at the cost of the co-creators.
8. The Game Exhibition Committee will photograph some or all of the selected works to use for publicity purposes. Your entry constitutes your permission for the Committee to take and so use any such photographs, film, video or other images of your work.

Insurance

We are not financially able to provide insurance for the exhibition nor are all of the galleries involved in the tour. **It is the responsibility of each group of artists to have appropriate insurance for the work while in transit to and from the exhibits, in storage before and after each of the exhibits, and for the duration of the tour.**

Sales

Sales will be permitted during the period of the tour, **however no purchaser may take possession of the work before the completion of the exhibition tour.** Please provide retail price or if Not For Sale (NFS), replacement value for insurance purposes at those galleries that provide it. Sales arrangements will be handled individually by each gallery: Leigh Square Community Arts Village will charge 20% commission; FibreWorks will charge 30% and the Seymour Art Gallery will charge 35% commission on any sales made in their galleries.

Submitting Your Entry

Each group of co-creators must provide the following:

1. A completed copy of the accompanying Entry Form signed by the designated Contact Artist and, if any of the entries are 3D, with written instructions regarding any installation details and/or any special requirements attached.
2. **\$10 fee per entry, up to three entries per group**, by cheque or money order made payable to Catherine Nicholls.
3. Actual finished but unframed works
 - When the nature of the 2D works permit, they may be folded between the sections and mailed in a large envelope, protected by cardboard or rolled and mailed in a tube.
 - All 3D works must be ready to be hung, displayed safely or assembled easily upon arrival at Catherine's, with clear written instructions for assembly works. All such assembly instructions, hanging rods, stands, or other devices required for exhibition of the work must be included with the work at the time of delivery.
 - All entry material---the actual works, the entry form (including any assembly instructions), and the entry fee---should be mailed, couriered or delivered to the home of Catherine Nicholls, 1639 Marlowe Place, West Vancouver, BC, V7S 3H2
 - Deliveries may be made to Catherine's home on the 29th and 30th of June between 10 am till 6 pm. You may contact Catherine directly by phone 604-351-9118 or email corvidcreations@hotmail.com to obtain driving directions to her home or to make arrangements for alternate delivery in extraordinary circumstances.
 - **All entry materials, however submitted, must be received no later than July 1, 2010.**

Return of Non-Selected Works

Those works not selected for the exhibit may be returned to the designated contact person in one of four ways, which choice must be indicated on your Entry Form:

- You may collect your non-selected work at an upcoming BC region, SDA group meeting
- You may collect your non-selected work from the home of either:
 - Catherine Nicholls, 1639 Marlowe Place, West Vancouver, BC, V7S 3H2, phone 604-351-9118
 - Brigitte Rice, 2177 W. 13th Avenue, Vancouver, BC, V6K 2S2, phone 604-739-9239
 Dates for such pick up will be determined later.
- Any entries received by mail can be returned by mail if you include appropriate return postage with your entry and if your entry either arrived in a reusable container or if you also include a self-addressed envelope

Return of Selected Works after Completion of Exhibition Tour

To be announced

Please print this form, fill in the required information, attach any required 3D information, and sign the form for submission

Surface Design Association, British Columbia region, presents

The Game: Another Take on the Exquisite Corpse
A touring exhibition, 2010-2011

Entry Form

Contact Artist (please note that this person must be a BC or Yukon member of the Surface Design Association)

First and Last Names: _____

Mailing Address: _____

_____ Email Address: _____

Phone (home): (____) _____ Phone (work): (____) _____ Phone (cell): (____) _____

Group Member

First and Last Names: _____

Mailing Address: _____

_____ Email Address: _____

Phone (home): (____) _____ Phone (work): (____) _____ Phone (cell): (____) _____

Group Member

First and Last Names: _____

Mailing Address: _____

_____ Email Address: _____

Phone (home): (____) _____ Phone (work): (____) _____ Phone (cell): (____) _____

For any 3D submission, please provide installation details and any special requirements on separate attached sheet

Entry #1

Title: _____ Sale Price or NFS: _____ Insurance Value: _____

Materials & Processes: _____

_____ Tick one: 2D or 3D If 3D, W: _____ H: _____ D: _____

Entry #2

Title: _____ Sale Price or NFS: _____ Insurance Value: _____

Materials & Processes: _____

_____ Tick one: 2D or 3D If 3D, W: _____ H: _____ D: _____

Entry #3

Title: _____ Sale Price or NFS: _____ Insurance Value: _____

Materials & Processes: _____

_____ Tick one: 2D or 3D If 3D, W: _____ H: _____ D: _____

Preferred Method of Collecting Non-Selected Works (please tick one):

- Pick up at the home of Catherine Nicholls in West Vancouver, BC
- Pick up at the home of Brigitte Rice in Vancouver, BC
- Pick up at the next meeting of the BC region, Surface Design Association
- Return by mail in the self-addressed stamped envelope included with this entry form

WAIVER: On behalf of all three artists involved in this entry, I acknowledge that we are responsible for insuring our work and release the Surface Design Association, the Organizers and Agents of ***"The Game: Another Take on the Exquisite Corpse"*** and the owners and operators of the exhibition venues from any responsibility in the case of loss of, or damage to, our goods while in transit to/from the exhibits, in storage before and after the exhibits, and throughout the duration of the exhibit tour. We give permission for the Organizers and Agents of the Project to take photographs of our accepted works and to use any of those images and the information submitted for publicity and promotional purposes, which includes electronic, printed and televised mediums etc.

Contact Artist's Signature

Entry Mailing & Delivery Address: Catherine Nicholls, 1639 Marlowe Place, West Vancouver, BC, V7S 3H2

All entry materials must be received no later than July 1, 2010